



Wearable Computing

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WS 05/06

Wearable Computing History Timeline

Scientific Sources

Conferences

Books

Journals

Research Groups

Wearable Computing

- ▶ Properties of wearable computing
 - ▶ Unobtrusive
 - ▶ mobile, small, lightweight, no wires
 - ▶ body-wearable (sometimes in clothing)
 - ▶ Supporting a primary (work) task
 - ▶ Don't disturb, be useful all the time
 - ▶ casual use, context-aware, "smart"

Timeline I

- 1268 Eyeglasses mentioned by Roger Bacon
- 1510 Pocket Watch invented by Peter Henlein in Nürnberg (“Nürnberger Ei”)
- 1665 Robert Hooke calls for augmented senses

Nürnberger Ei



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Timeline II

- 1907 Aviator Alberto Santo-Dumont commissions the creation of the first wrist watch by Louis Cartier
- 1945 Vannevar Bush (MIT) proposes the idea of a "memex"
- 1960 Manfred Clynes coins the word "Cyborg"
- 1966 First wearable computer: Ed Thorp and Claude Shannon: Analog computer for roulette wheel prediction.

Timeline III

- 1967 Hubert Upton invents analogue wearable computer with eyeglass-mounted display to aid lipreading
- 1972 Alan Lewis invents a digital camera-case computer to predict roulette wheels
- 1977 CC Collins develops wearable camera-to-tactile vest for the blind
- 1977 (C): HP releases the HP 01 algebraic calculator watch

HP-01



Timeline IV

- 1978 Eudaemonic Enterprises invents a digital wearable computer in a shoe to predict roulette wheels
- 1979 Sony introduces the Walkman
- 1981 Steve Mann designs backpack-mounted computer to control photographic equipment
- 1984 William Gibson writes Neuromancer
- 1987 The movie Terminator is released

Timeline V

- 1991 Doug Platt debuts his 286-based "Hip-PC"
- 1991 CMU team develops VuMan 1 for viewing and browsing blueprint data
- 1991 Mark Weiser proposes idea of Ubiquitous Computing in Scientific American
- 1993 Thad Starner starts constantly wearing his computer, based on Doug Platt's design and writes the first version of the Remembrance Agent
- 1993 BBN finishes the Pathfinder system, a wearable computer with GPS and radiation detection system

Timeline VI

- 1993 Feiner, MacIntyre, and Seligmann develop the KARMA augmented reality system
- 1994 Mik Lamming and Mike Flynn develop "Forget-Me-Not," a continuous personal recording system
- 1994 Edgar Matias debuts a "wrist computer" with half-QWERTY keyboard
- 1994 Steve Mann starts transmitting images from a head-mounted camera to the Web
- 1997 Creapôle Ecole de Création and Alex Pentland produce Smart Clothes Fashion Show

Wearable Computing Fashion



Image from <http://www.media.mit.edu/wearables/lizzy/out-in-the-world/beauty/intro.html>

Scientific Sources

Conferences Cutting-edge research

Journals Established Research

Books “Textbook” knowledge

Research Groups Lots of information, unreviewd

The first conferences

- 1996 DARPA sponsors “Wearables in 2005” workshop
<http://www.darpa.mil/MTO/Displays/Wear2005/b/index.htm>
- 1996 Boeing hosts a small wearables conference in seattle
- 1997 CMU, MIT and Georgia Tech co-host the ISWC'97

ISWC

- ▶ Since '97 (Cambridge, Boston, MA)
- ▶ ISWC05 (Osaka) two weeks ago

IFAWC

- ▶ Since 2004
- ▶ focus on applications

Other conferences

- ▶ Pervasive
- ▶ Percom
- ▶ Ubicom

Books

- ▶ Steve Mann: Intelligent Image Processing

Journals

- ▶ IEEE Pervasive Computing
- ▶ Elsevier Pervasive and Mobile Computing

MIT



Image from <http://www.media.mit.edu/wearables/history.html>

- ▶ MIT “Borglab”
- ▶ Part of the Media Lab
- ▶ <http://www.media.mit.edu/wearables/>
- ▶ Home of MIThril
<http://www.media.mit.edu/wearables/mithril/>

MIThril

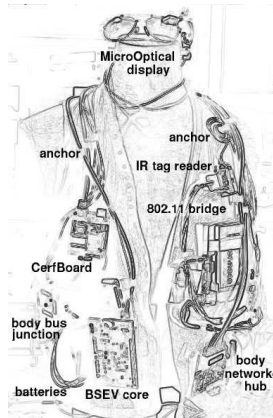


Image from <http://www.media.mit.edu/wearables/mithril/photos.html>

- ▶ <http://www.wearablegroup.org/>
- ▶ Home of VU-Man
- ▶ Project AURA <http://www.cs.cmu.edu/~aura/>

Toronto

- ▶ Steve Mann
- ▶ Philosophy of Wearable Computing
- ▶ Cooperation with artists
- ▶ <http://www.eyetap.org/>

Georgia Tech

- ▶ Thad Starner
- ▶ Focus on mobile HID

- ▶ Gerhard Tröster
- ▶ QBIC Wearable Computer



Other places

- ▶ IBM LinuxWatch
<http://www.research.ibm.com/WearableComputing/>
- ▶ UMIT: Paul Lukowicz
- ▶ Bremen: WearIT@Work Project

Summary

- ▶ History: Young field with old roots
- ▶ Science: International Research, mainly conferences